

```

1  /* *****
2      CUNY ACE UPSKILLING:  INTRODUCTION TO STRUCTURED QUERY LANGUAGE
3          SF21JOB#2, 2021/11/08 to 2021/12/13
4          https://folvera.commons.gc.cuny.edu/?cat=30
5  *****
6
7  SESSION #6 (2021/11/24): CREATING DATABASE OBJECTS
8
9  1. Understanding data types
10  2. Creating, dropping and altering databases, schemata, tables and columns
11  3. Inserting values into tables and updating values
12  4. Differences between `DROP`, `TRUNCATE` and `DELETE`
13  *****
14
15  1. As a review, we understand that the most common joins we will use are the
16  following.
17
18          +-----+
19          | LEFT   +-----+
20          | JOIN   | INNER |
21          |       | JOIN  | RIGHT |
22          +-----+-----+ JOIN |
23                  +-----+
24
25  1.1. `INNER JOIN` calls the data shared in both tables. The data must be
26  present in both table. All other data is ignored.
27
28  1.2. `LEFT JOIN` calls in the left table (called first) plus any related
29  data found in the right table (second table). This means that the
30  right table does not need to have corresponding data. In other
31  words, if the right table does not have related data, nothing is
32  returned (NULLs at the beginning of the dataset output).
33
34  1.2.1. As such, we can ask for all data in `AP1.Vendors` (main), not
35  necessarily from `AP1.Invoices` (secondary). In this example,
36  we are interested in all `AP1.Vendors` regardless of possible
37  corresponding data in `AP1.Invoices`. In other words, some
38  vendors might not have sales.
39  ***** */
40
41  SELECT *
42  FROM AP1.Vendors           -- main table called first
43                          -- (left)
44  LEFT JOIN AP1.Invoices    -- secondary table called
45                          -- second (right), always in
46                          -- groups of two (2) tables
47  ON AP1.Vendors.VendorID = AP1.Invoices.VendorID;
48
49
50  /* *****
51  1.3. `RIGHT JOIN` calls in the right table (called second) plus any related
52  data found in the left table (first table). This means that the left

```

```

53     table does not need to have corresponding data. In other words, if
54     the left table does not have related data, nothing is returned (NULLs
55     at the end of the dataset output).
56
57     1.3.1. As such, we can ask for all data in `AP1.Invoices` (main), not
58     necessarily from `AP1.Vendors` (secondary). In this example,
59     we are interested in all `AP1.Invoices` regardless of possible
60     corresponding data in `AP1.Vendors`. In other words, some
61     invoices might not have vendor data.
62     ***** */
63
64     SELECT *
65     FROM AP1.Vendors           -- secondary table called first
66                               -- (left)
67     RIGHT JOIN AP1.Invoices    -- main table called second
68                               -- (right), always in groups
69                               -- of two (2) tables
70     ON AP1.Vendors.VendorID = AP1.Invoices.VendorID;
71
72
73     /* *****
74     1.4. On a personal note, `RIGHT JOIN` is a disorganized way to write code.
75     The example above could easily be called using `LEFT JOIN` ordering
76     the tables more appropriately. Note that the order of `VendorID`
77     coming from `AP1.Invoices` and `AP1.Vendors.VendorID` makes no
78     difference.
79     ***** */
80
81     SELECT *
82     FROM AP1.Invoices          -- main table called first
83                               -- (left)
84     LEFT JOIN AP1.Vendors      -- secondary table called
85                               -- second (right), always in
86                               -- groups of two (2) tables
87     ON AP1.Invoices.VendorID = AP1.Vendors.VendorID;
88
89
90     /* *****
91     2. Before we start creating and altering data objects, we have to understand
92     data types (how data is stored). These are the most often used data types.
93     Refer to https://msdn.microsoft.com/en-us/library/ms187752.aspx for more
94     information on data types in SQL Server.
95
96     2.1. INT                    -2^31 (-2,147,483,648) to 2^31-1 (2,147,483,647)
97                               https://technet.microsoft.com/en-us/library/ms187745.aspx
98
99     2.2. DECIMAL                fixed precision and scale numbers...
100                               10^38+1 through 10^38-1
101                               https://msdn.microsoft.com/en-us/library/ms187746.aspx
102
103                               instead of DOUBLE or FLOAT, indicating the whole value
104                               followed by the number of decimals where pi(1,10) can hold

```

105 3.1415926536 but not 3.14159265359 for its eleven (11)  
 106 decimal spaces  
 107  
 108 2.3. VARCHAR(n) 2^31-1 bytes (2 GB); variable-length, non-Unicode string  
 109 data, ASCII only  
 110 <https://technet.microsoft.com/en-us/library/ms176089.aspx>  
 111  
 112 not to be confused with NVARCHAR(n) -- variable-length,  
 113 2^31-1 bytes (2 GB), Unicode string data, not part of most  
 114 relational database management systems (RDBMS)  
 115 <https://technet.microsoft.com/en-us/library/ms186939.aspx>  
 116  
 117 2.4. DATE date  
 118 <https://technet.microsoft.com/en-us/library/bb630352.aspx>  
 119  
 120 2.5. TIME time  
 121 <https://technet.microsoft.com/en-us/library/bb677243.aspx>  
 122  
 123 2.6. DATETIME defines a date that is combined with a time of day with  
 124 fractional seconds that is based on a 24-hour clock  
 125 <https://technet.microsoft.com/en-us/library/ms187819.aspx>  
 126  
 127 2.7. MONEY money, not part of most relational database management  
 128 systems (RDBMS)  
 129 <https://technet.microsoft.com/en-us/library/ms179882.aspx>  
 130  
 131 2.8. Conversion may only take place between data similar types.

CONVERSION INPUT	CONVERSION OUTPUT
INT to DECIMAL	no loss, decimal spaces added
DECIMAL to INT	possible loss of decimal spaces; truncated, value not rounded
DECIMAL to MONEY	truncated/rounded to four decimal spaces; two decimal spaces shown
DATETIME to DATE	date only; time dropped
DATETIME to TIME	time only; date dropped
INT	numeric data type loss;
DECIMAL	converted to text; no longer
DATETIME to VARCHAR	can be used in mathematical
DATE NVARCHAR	equations as it is no longer a
TIME	numeric value
INT	straight conversion to proper

157		DECIMAL	data type as long as the	
158	VARCHAR	to DATETIME	VARCHAR() field only has numbers	
159	NVARCHAR	DATE	and structure is correct (for	
160		TIME	example, text with value of	
161			`2018/09/10` to DATE); no	
162			conversion if letters or special	
163			characters are present	
164	+-----+-----+			

165

166 2.9. Refer to <https://technet.microsoft.com/en-us/library/ms187912.aspx> for  
 167 information on approximate numeric data types -- FLOAT and REAL. If  
 168 you are considering taking the certification, you should know the  
 169 concept below and why Microsoft recommends not using them. Note that  
 170 FLOAT is commonly used in other relational database management systems  
 171 (RDBMS) like Oracle (<http://oracle.com/>) and in most programming  
 172 languages including those distributed by Microsoft.

173

174 ``The float and real data types are known as approximate data  
 175 types. The behavior of float and real follows the IEEE 754  
 176 specification on approximate numeric data types.  
 177 Approximate numeric data types do not store the exact values  
 178 specified for many numbers; they store an extremely close  
 179 approximation of the value. For many applications, the tiny  
 180 difference between the specified value and the stored  
 181 approximation is not noticeable. At times, though, the difference  
 182 becomes noticeable. Because of the approximate nature of the  
 183 float and real data types, do not use these data types when exact  
 184 numeric behavior is required, such as in financial applications,  
 185 in operations involving rounding, or in equality checks. Instead,  
 186 use the integer, decimal, money, or smallmoney data types.  
 187 Avoid using float or real columns in WHERE clause search  
 188 conditions, especially the = and <> operators. It is best to  
 189 limit float and real columns to > or < comparisons.  
 190 The IEEE 754 specification provides four rounding modes: round to  
 191 nearest, round up, round down, and round to zero. Microsoft SQL  
 192 Server uses round up. All are accurate to the guaranteed  
 193 precision but can result in slightly different floating-point  
 194 values. Because the binary representation of a floating-point  
 195 number may use one of many legal rounding schemes, it is  
 196 impossible to reliably quantify a floating-point value.``  
 197 <https://technet.microsoft.com/en-us/library/ms187912.aspx>

198

199 3. Now that we understand most common data types, we can start creating data  
 200 objects (DATABASE, TABLE, etc.) and populating tables with data.

201

202 3.1. Note that no two objects of the same hierarchy can share the same  
 203 name, for example a TABLE and a VIEW.

204

205 3.2. The following is a quick view of database hierarchy.

206

207 SERVER: ``A server is a computer program that provides a service  
 208 | to another computer programs (and its user). In a data

209 | center, the physical computer that a server program runs in  
210 | is also frequently referred to as a server. That machine may  
211 | be a dedicated server or it may be used for other purposes as  
212 | well.``  
213 | <https://whatis.techtarget.com/definition/server>  
214 |

215 +- DATABASE: ``A database is a collection of information that is  
216 | organized so that it can be easily accessed, managed and  
217 | updated.  
218 | Data is organized into rows, columns and tables, and it  
219 | is indexed to make it easier to find relevant  
220 | information. Data gets updated, expanded and deleted as  
221 | new information is added. Databases process workloads to  
222 | create and update themselves, querying the data they  
223 | contain and running applications against it.``  
224 | <https://searchsqlserver.techtarget.com/definition/database>  
225 |

226 +- SCHEMA: ``1) In computer programming, a schema  
227 | (pronounced SKEE-mah) is the organization or  
228 | structure for a database. The activity of data  
229 | modeling leads to a schema. (The plural form is  
230 | schemata. The term is from a Greek word for ``form``  
231 | or ``figure.`` Another word from the same source is  
232 | ``schematic.``) The term is used in discussing both  
233 | relational databases and object-oriented databases.  
234 | The term sometimes seems to refer to a visualization  
235 | of a structure and sometimes to a formal  
236 | text-oriented description.  
237 | Two common types of database schemata are the star  
238 | schema and the snowflake schema.  
239 | 2) In another usage derived from mathematics, a  
240 | schema is a formal expression of an inference rule  
241 | for artificial intelligence (AI) computing. The  
242 | expression is a generalized axiom in which specific  
243 | values or cases are substituted for each symbol in  
244 | the axiom to derive a specific inference.``  
245 | <https://searchsqlserver.techtarget.com/definition/> ↗

246 | schema

247 +- TABLES: ``In computer programming, a table is a data  
248 | structure used to organize information, just as  
249 | it is on paper.``  
250 | <https://whatis.techtarget.com/definition/table>  
251 |

252 +- COLUMNS (FIELDS): ``A field is an area in a fixed  
253 | or known location in a unit of data such as a  
254 | record, message header, or computer instruction  
255 | that has a purpose and usually a fixed size. In  
256 | some contexts, a field can be subdivided into  
257 | smaller fields.``  
258 | <https://searchoracle.techtarget.com/definition/> ↗

field

```
259 | |
260 | | +- PRIMARY KEY (PRIMARY KEYWORD): ``A primary key,
261 | | | also called a primary keyword, is a key in a
262 | | | relational database that is unique for each
263 | | | record. It is a unique identifier, such as a
264 | | | driver license number, telephone number
265 | | | (including area code), or vehicle identification
266 | | | number (VIN). A relational database must always
267 | | | have one and only one primary key. Primary keys
268 | | | typically appear as columns in relational
269 | | | database tables.``
270 | | | https://searchsqlserver.techtarget.com/definition/ ↗
    | | primary-key
271 | | |
272 | | | +- FOREIGN KEY: ``A foreign key is a column or
273 | | | columns of data in one table that connects to the
274 | | | primary key data in the original table.
275 | | | To ensure the links between foreign key and
276 | | | primary key tables aren't broken, foreign key
277 | | | constraints can be created to prevent actions
278 | | | that would damage the links between tables and
279 | | | prevent erroneous data from being added to the
280 | | | foreign key column.``
281 | | | https://searchoracle.techtarget.com/definition/ ↗
    | | foreign-key
282 | | |
283 | | | +- VIEWS: ``In a database management system, a view is a
284 | | | way of portraying information in the database.``
285 | | | https://whatis.techtarget.com/search/query
286 | | |
287 | | | +- STRUCTURED (MODULAR) PROGRAMMING: ``Structured
288 | | | programming (sometimes known as modular
289 | | | programming) is a subset of procedural
290 | | | programming that enforces a logical structure on
291 | | | the program being written to make it more
292 | | | efficient and easier to understand and modify.
293 | | | Certain languages such as Ada, Pascal, and dBASE
294 | | | are designed with features that encourage or
295 | | | enforce a logical program structure.``
296 | | | https://searchsoftwarequality.techtarget.com/ ↗
    | | definition/structured-programming-modular-programming
297 | | |
298 | | | +- FUNCTIONS: ``In information technology, the term
299 | | | function (pronounced FUHNK-shun) has a number of
300 | | | meanings. It's taken from the Latin ``functio``
301 | | | -- to perform.
302 | | | 1) In its most general use, a function is what a
303 | | | given entity does in being what it is.
304 | | | 2) In C language and other programming, a
305 | | | function is a named procedure that performs a
306 | | | distinct service. The language statement that
307 | | | requests the function is called a function call.
```

```

308 | Programming languages usually come with a
309 | compiler and a set of ``canned`` functions that a
310 | programmer can specify by writing language
311 | statements. These provided functions are
312 | sometimes referred to as library routines. Some
313 | functions are self-sufficient and can return
314 | results to the requesting program without help.
315 | Other functions need to make requests of the
316 | operating system in order to perform their
317 | work.``
318 | https://whatis.techtarget.com/definition/function
319 |
320 +- PROCEDURES: ``A stored procedure is a set of
321 | Structured Query Language (SQL) statements with
322 | an assigned name, which are stored in a
323 | relational database management system as a group,
324 | so it can be reused and shared by multiple
325 | programs.``
326 | https://searchoracle.techtarget.com/definition/
327 | stored-procedure

```

4. Now that you have a better understanding of data types, we can start creating objects.

```

331 CREATE obj_type obj_name [some_code]
332
333 CREATE DATABASE db_name;
334
335 CREATE SCHEMA schema_name;
336
337 CREATE TABLE table_name
338 (
339 field_1 datatype_1 [attributes],
340 field_2 datatype_2 [attributes],
341 field_3 datatype_3 [attributes],
342 ...
343 );
344
345 CREATE VIEW view_table
346 AS
347 (
348 SELECT fields...
349 FROM table(s)
350 );
351

```

As you can see, the syntax to create objects is similar regardless of the object type.

4.1. In the example below, we create database `sql\_class`.

```

356 ***** */
357
358 CREATE DATABASE sql_class;

```

```
359
360
361 /* *****
362     4.2. We then create schema `ace`, which must be called to be used when
363         creating tables or other objects.
364
365         There is no need to call the name of the schema when using the SQL
366         Server default schema `dbo` (database owner) -- not used in this
367         example.
368     ***** */
369
370 CREATE SCHEMA ace;
371
372
373 /* *****
374     4.3. After creating the database (and the schema if needed), we can create
375         the table.
376
377             CREATE TABLE table_name
378             (
379                 field1 data type [null|not null] [unique] [primary key],
380                 field2 data type [null|not null],
381                 ...
382             )
383     ***** */
384
385 CREATE TABLE ace.students (
386     student_id INT NULL,
387     student_fname VARCHAR(50) NULL,
388     student_lname VARCHAR(50) NULL,
389     student_phone VARCHAR(15) NULL,
390     student_dob DATE NULL,
391     record_date DATE NULL
392 )
393
394 -- 1. rule of thumb: table
395 --     names in plural
396 -- 2. declared as INT; can
397 --     accept NULL (can have no
398 --     value)
399 -- 3. declared as VARCHAR(50);
400 --     can accept NULL (can have
401 --     no value)
402 -- 4. declared as VARCHAR(50);
403 --     can accept NULL (can have
404 --     no value)
405 -- 5. declared as VARCHAR(50);
406 --     can accept NULL (can have
407 --     no value)
408 -- 6. declared as DATE
409 --
410 --     DATETIME 10/12/2019 13:51
411 --     DATE      10/12/2019
412 --     TIME      13:51
413 --
414 --     can accept NULL (can have
415 --     no value)
416 -- 5. declared as DATE; when
417 --     record was created; can
418 --     accept NULL (can have no
419 --     value)
```



```
411 );
412
413
414 /* *****
415 4.4. After creating table `students` in schema `ace`, we insert values for
416 each column in the same order as the structure that we indicated in
417 #4.3.
418
419 If we do not have a value for a specific field, we can push an empty
420 string or NULL.
421 ***** */
422
423 INSERT INTO ace.students
424 VALUES (
425 1,
426 'Joe',
427 'Smith',
428 '555-123-4567',
429 '1980/05/01',
430 GETDATE() -- 1. built-in function to
431 -- retrieve system DATETIME
432 ),
433 (
434 2,
435 'Mary',
436 'Jones',
437 '212-555-1000',
438 '1983/05/16',
439 GETDATE()
440 ),
441 (
442 3,
443 'Peter',
444 'Johnson',
445 NULL, -- 2. inserting empty strings
446 -- (`) or NULL since we
447 -- have no values for fields
448 -- to insert same number of
449 -- values as columns
450 '06/01/1980',
451 GETDATE()
452 );
453
454
455 /* *****
456 4.5. In the example below, we insert only three (3) values.
457
458 We call the the three (3) corresponding columns to indicate which
459 value goes where.
460
461 We do not need to call columns in order as long order as long as
462 values are pushed in the same order (value 1 in field 1, value 2 in
```

```

463         field 2, value 3 in field 3 and value 7 in field 7).
464     *****/
465
466 INSERT INTO ace.students (
467     student_id,           -- 1. inserting values to only
468     student_fname,       -- four (4) columns;
469     student_lname,       -- indicating which four (4)
470     record_date          -- columns
471 )
472 VALUES (
473     4,                   -- 2. values to be inserted in
474     'Smith',             -- columns `student_id`,
475     'Tom',               -- `student_fname`,
476     GETDATE()           -- `student_lname` and
477 );                      -- `record_date` receiving
478                         -- value from `GETDATE()`
479
480
481 /* *****/
482     4.6. In the example below, we insert row 6 before 5.
483
484     The values in `student_id` (the row identifier) are unique, but they
485     do not need to be in order.
486
487     If you need to insert values in `student_id` automatically in
488     incremental order, you would need to use `IDENTITY(1,1)` as part of
489     the table structure. The first integer indicates that the first value
490     as one. The second integer indicates that the value is incremented by
491     one. Refer to https://www.w3schools.com/sql/sql\_autoincrement.asp for
492     more information.
493
494
495     CREATE TABLE ace.students (
496         student_id INT NOT NULL IDENTITY(1, 1) PRIMARY KEY,
497         student_fname VARCHAR(50) NULL,
498         student_lname VARCHAR(50) NULL,
499         student_phone VARCHAR(15) NULL,
500         student_dob DATE NULL,
501         record_date DATE NULL
502     );
503     *****/
504
505 INSERT INTO ace.students
506 VALUES (
507     6,
508     'John',
509     'Scott',
510     '',
511     '',
512     '',
513     '',
514     ''
515 );

```

```
515  GETDATE()          -- 2. built-in function to
516                      -- retrieve system DATETIME
517  ),
518  (
519  5,
520  'Mary Ann',
521  'Saunders',
522  '',          -- 3. inserting empty strings
523  '',          -- (``) or NULL since we
524              -- have no values for fields
525              -- to insert same number of
526              -- values as columns
527  GETDATE()      -- 4. built-in function to
528                -- retrieve system DATETIME
529  );
530
531
532  /* *****
533  5. We can also delete/destroy data objects.
534
535     For the time being, we will work with tables
536     (https://techonthenet.com/sql\_server/tables/drop\_table.php).
537
538     Once an object is deleted, there is no way to rescue the data (ROLLBACK)
539     unless first creating a SAVEPOINT
540     (https://technet.microsoft.com/en-us/library/ms178157.aspx).
541
542     5.1. In the example below, we destroy (`DROP`) table `ace.students`
543     understanding that, once we do, we cannot recover the structure or the
544     data.
545     ***** */
546
547  DROP TABLE ace.students;
548
549
550  /* *****
551  5.2. In the case of tables, we can destroy (`TRUNCATE`) the data in the
552  table without affecting the structure of the table understanding that,
553  once we do, we cannot recover the data.
554  ***** */
555
556  TRUNCATE TABLE ace.students;
557
558
559  /* *****
560  6. We can also modify (`ALTER`) data objects. We will start modifying tables
561  (https://techonthenet.com/sql\_server/tables/alter\_table.php) since you
562  might do this more often.
563
564  6.1. ADD          to add a column to a table
565
566  6.2. DROP        to delete a column to a table
```

```
567
568     6.3. ALTER      to change the data type or size of a column
569     ***** */
570
571 ALTER TABLE ace.students          -- 1. adding new column
572 ADD Email VARCHAR(100);            -- `Email`; no need to
573                                     -- specify that you are
574                                     -- adding a column
575
576 ALTER TABLE ace.students          -- 2. dropping (deleting)
577 DROP COLUMN Email;                -- column `Email` as there
578                                     -- is no SQL statement to
579                                     -- rename data objects;
580                                     -- must specify that you are
581                                     -- dropping a column
582
583 ALTER TABLE ace.students          -- 3. adding new (replacement)
584 ADD student_email VARCHAR(100);    -- column `student_email`;
585                                     -- no need to specify that
586                                     -- you are adding a column
587
588 ALTER TABLE ace.students          -- 4. altering column with new
589 ALTER COLUMN student_email VARCHAR(50) NULL; -- data type VARCHAR(50)
590                                     -- from VARCHAR(100) and
591                                     -- `NOT NULL`; must specify
592                                     -- that you are altering a
593                                     -- column
594
595 ALTER TABLE ace.students          -- 5. altering column as
596 ALTER COLUMN student_id INT NOT NULL; -- `NOT NULL`; must specify
597                                     -- that you are altering a
598                                     -- column
599
600 ALTER TABLE ace.students          -- 6. altering column with new
601 ALTER COLUMN record_date DATETIME NOT NULL; -- data type DATETIME
602                                     -- from DATE and `NOT NULL`;
603                                     -- must specify that you are
604                                     -- altering a column
605
606 ALTER TABLE ace.students          -- 7. altering column with new
607 ALTER COLUMN student_fname VARCHAR(25) NOT NULL; -- data type VARCHAR(25)
608                                     -- from VARCHAR(50) and
609                                     -- `NOT NULL`; must specify
610                                     -- that you are altering a
611                                     -- column
612
613 ALTER TABLE ace.students          -- 8. altering column with new
614 ALTER COLUMN student_fname VARCHAR(25) NOT NULL; -- data type VARCHAR(25)
615                                     -- from VARCHAR(50) and
616                                     -- `NOT NULL`; must specify
617                                     -- that you are altering a
618                                     -- column
```

```
619
620 ALTER TABLE ace.students          -- 9. altering column with new
621 ALTER COLUMN student_id VARCHAR(5); -- data type VARCHAR(5) from
622                                     -- INT; no error during
623                                     -- conversion; must specify
624                                     -- that you are altering a
625                                     -- column
626
627 ALTER TABLE ace.students          -- 10. altering column back to
628 ALTER COLUMN student_id INT NOT NULL; -- data type INT from
629                                     -- VARCHAR(5); no error
630                                     -- during conversion; must
631                                     -- specify that you are
632                                     -- altering a column
633
634 ALTER TABLE ace.students          -- 11. trying to alter column
635 ALTER COLUMN student_fname FLOAT;  -- to data type FLOAT from
636                                     -- VARCHAR(25); conversion
637                                     -- failure due to format
638                                     -- incompatibility (letters
639                                     -- to numbers)
640
641
642 /* *****
643 7. We can use `UPDATE` to write new values into an existing row.
644
645     7.1. In the example below, we UPDATE the value of column `student_phone`
646         passing value `No Number` where there is no value (`IS NULL`) or there
647         is an empty space (` `)
648     ***** */
649
650 UPDATE ace.students
651 SET student_phone = 'No Number'
652 WHERE student_phone IS NULL
653    OR student_phone = ' ';
654
655
656 /* *****
657 7.2. In the example below, we UPDATE the value of column `student_email`
658     passing the value of the concatenation of `student_fname` and
659     `student_lname` with a period (`.`) between the two columns -- for
660     example, `john.smith@example.com` for `student_fname` with value of
661     `John` and `student_lname` with value of `Smith`.
662     ***** */
663
664 UPDATE ace.students
665 SET student_email = LOWER(CONCAT (
666     student_fname,
667     '.',
668     student_lname,
669     '@example.com'
670 ));
```

```
671
672
673 /* *****
674 7.3. In the example below, we UPDATE column `record_date` where the field
675 is NULL or has an empty space (` `) with value from `GETDATE()`.
676 ***** */
677
678 UPDATE ace.students
679 SET record_date = GETDATE()
680 WHERE record_date IS NULL
681 OR record_date = ' ';
682
683
684 /* *****
685 7.4. In the example below, we can UPDATE `student_dob` to `1980/01/23`
686 where `student_id` is `1`.
687 ***** */
688
689 UPDATE ace.students
690 SET student_dob = '1980/01/23'
691 WHERE student_id = 1;
692
693
694 /* *****
695 8. In the example below, we use `TRUNCATE` to delete all data from table
696 `ace.students` without dropping (destroying) the table.
697 ***** */
698
699 TRUNCATE TABLE ace.students;
700
701
702 /* *****
703 9. Since there is no copy statements in SQL, we are limited to the vendor
704 extensions (vendor-specific SQL).
705
706 When working with some vendors like Oracle, we can CREATE a new table from
707 a query on another table.
708
709 CREATE TABLE new_table
710 AS
711 (
712 SELECT field1, field2 ...
713 FROM old_table
714 )
715
716 In SQL Server, we use `INTO`.
717
718 SELECT field1, field2 ...
719 INTO new_table
720 FROM old_table
721
722 In the example below, we push the output of the query to retrieve all
```



```
775                                     -- values and return
776                                     -- value `Other`
777     END AS VendorState,
778     AP1.Vendors.VendorZipCode,
779     AP1.Vendors.VendorPhone,
780     AP1.Vendors.VendorContactLName,
781     AP1.Vendors.VendorContactFName,
782     AP1.Vendors.DefaultTermsID,
783     AP1.Vendors.DefaultAccountNo
784 FROM AP1.ContactUpdates
785 INNER JOIN AP1.Vendors
786     ON AP1.ContactUpdates.VendorID = AP1.Vendors.VendorID
787 WHERE AP1.Vendors.VendorState IN (                                     -- 3. indicating what values we
788     'NY',                                                             -- query to return
789     'NJ',
790     'CA'
791 );
792
793 /* *****
794 https://folvera.commons.gc.cuny.edu/?p=1034
795 ***** */
```