```
/* ************************************************************************
                    DATABASE ADMINISTRATION FUNDAMENTALS:
                  INTRODUCTION TO STRUCTURED QUERY LANGUAGE
                    SF21SQL1001, 2021/11/02 - 2021/12/09
                 https://folvera.commons.gc.cuny.edu/?cat=29
 ************************************************************************

  SESSION #6 (2021/11/18): CREATING DATABASE OBJECTS

  1. Understanding data types
  2. Creating, dropping and altering databases, schemata, tables and columns
  3. Inserting values into tables and updating values
  4. Differences between `DROP`, `TRUNCATE` and `DELETE`
 ************************************************************************

 1. As a review, we understand that the most common joins we will use are the
    following.

                   +-----------------+
                   | LEFT    +-------+---------+
                   | JOIN    | INNER |         |
                   |         | JOIN  |  RIGHT  |
                   +---------+-------+  JOIN   |
                             +-----------------+

    1.1. `INNER JOIN` calls the data shared in both tables.  The data must be
         present in both table.  All other data is ignored.

    1.2. `LEFT JOIN` calls in the left table (called first) plus any related
         data found in the right table (second table).  This means that the
         right table does not need to have corresponding data.  In other
         words, if the right table does not have related data, nothing is
         returned (NULLs at the beginning of the dataset output).

         1.2.1. As such, we can ask for all data in `AP1.Vendors` (main), not
                necessarily from `AP1.Invoices` (secondary).  In this example,
                we are interested in all `AP1.Vendors` regardless of possible
                corresponding data in `AP1.Invoices`.  In other words, some
                vendors might not have sales.
 ************************************************************************ */

SELECT *
FROM AP1.Vendors                                -- main table called first
                                                --   (left)
LEFT JOIN AP1.Invoices                          -- secondary table called
                                                --   second (right), always in
                                                --   groups of two (2) tables
  ON AP1.Vendors.VendorID = AP1.Invoices.VendorID;


/* ************************************************************************
    1.3. `RIGHT JOIN` calls in the right table (called second) plus any related
```

```
53          data found in the left table (first table).  This means that the left
54          table does not need to have corresponding data.  In other words, if
55          the left table does not have related data, nothing is returned (NULLs
56          at the end of the dataset output).
57
58          1.3.1. As such, we can ask for all data in `AP1.Invoices` (main), not
59                 necessarily from `AP1.Vendors` (secondary).  In this example,
60                 we are interested in all `AP1.Invoices` regardless of possible
61                 corresponding data in `AP1.Vendors`.  In other words, some
62                 invoices might not have vendor data.
63   ************************************************************************ */
64
65  SELECT *
66  FROM AP1.Vendors                                  -- secondary table called first
67                                                    --   (left)
68  RIGHT JOIN AP1.Invoices                            -- main table called second
69                                                    --   (right), always in groups
70                                                    --   of two (2) tables
71    ON AP1.Vendors.VendorID = AP1.Invoices.VendorID;
72
73
74  /* ************************************************************************
75      1.4. On a personal note, `RIGHT JOIN` is a disorganized way to write code.
76           The example above could easily be called using `LEFT JOIN` ordering
77           the tables more appropriately.  Note that the order of `VendorID`
78           coming from `AP1.Invoices` and `AP1.Vendors.VendorID` makes no
79           difference.
80   ************************************************************************ */
81
82  SELECT *
83  FROM AP1.Invoices                                 -- main table called first
84                                                    --    (left)
85  LEFT JOIN AP1.Vendors                             -- secondary table called
86                                                     --   second (right), always in
87                                                     --   groups of two (2) tables
88    ON AP1.Invoices.VendorID = AP1.Vendors.VendorID;
89
90
91  /* ************************************************************************
92   2. Before we start creating and altering data objects, we have to understand
93      data types (how data is stored).  These are the most often used data types.
94      Refer to https://msdn.microsoft.com/en-us/library/ms187752.aspx for more
95      information on data types in SQL Server.
96
97      2.1. INT        -2^31 (-2,147,483,648) to 2^31-1 (2,147,483,647)
98                      https://technet.microsoft.com/en-us/library/ms187745.aspx
99
100     2.2. DECIMAL    fixed precision and scale numbers...
101                     10^38+1 through 10^38-1
102                     https://msdn.microsoft.com/en-us/library/ms187746.aspx
103
104                     instead of DOUBLE or FLOAT, indicating the whole value
```

```
                    followed by the number of decimals where pi(1,10) can hold
                    3.1415926536 but not 3.14159265359 for its eleven (11)
                    decimal spaces

    2.3. VARCHAR(n) 2^31-1 bytes (2 GB);  variable-length, non-Unicode string
                    data, ASCII only
                    https://technet.microsoft.com/en-us/library/ms176089.aspx

                    not to be confused with NVARCHAR(n) -- variable-length,
                    2^31-1 bytes (2 GB), Unicode string data, not part of most
                    relational database management systems (RDBMS)
                    https://technet.microsoft.com/en-us/library/ms186939.aspx

    2.4. DATE       date
                    https://technet.microsoft.com/en-us/library/bb630352.aspx

    2.5. TIME       time
                    https://technet.microsoft.com/en-us/library/bb677243.aspx

    2.6. DATETIME   defines a date that is combined with a time of day with
                    fractional seconds that is based on a 24-hour clock
                    https://technet.microsoft.com/en-us/library/ms187819.aspx

    2.7. MONEY      money, not part of most relational database management
                    systems (RDBMS)
                    https://technet.microsoft.com/en-us/library/ms179882.aspx

    2.8. Conversion may only take place between data similar types.

                    +----------------------+---------------------------------+
                    | CONVERSION INPUT     | CONVERSION OUTPUT               |
                    +----------------------+---------------------------------+
                    | INT       to  DECIMAL| no loss, decimal spaces added   |
                    +----------------------+---------------------------------+
                    | DECIMAL   to  INT    | possible loss of decimal        |
                    |                      | spaces;  truncated, value not   |
                    |                      | rounded                         |
                    +----------------------+---------------------------------+
                    | DECIMAL   to  MONEY  | truncated/rounded to four       |
                    |                      | decimal spaces;  two decimal    |
                    |                      | spaces shown                    |
                    +----------------------+---------------------------------+
                    | DATETIME  to  DATE   | date only;  time dropped        |
                    +----------------------+---------------------------------+
                    | DATETIME  to  TIME   | time only;  date dropped        |
                    +----------------------+---------------------------------+
                    | INT                  | numeric data type loss;         |
                    | DECIMAL              | converted to text;  no longer   |
                    | DATETIME  to  VARCHAR| can be used in mathematical     |
                    | DATE          NVARCHAR| equations as it is no longer a  |
                    | TIME                 | numeric value                   |
                    +----------------------+---------------------------------+
```

```
                    |               INT     | straight conversion to proper   |
                    |               DECIMAL | data type as long as the        |
                    | VARCHAR   to  DATETIME| VARCHAR() field only has numbers|
                    | NVARCHAR      DATE    | and structure is correct (for   |
                    |               TIME    | example, text with value of     |
                    |                       | `2018/09/10` to DATE);  no      |
                    |                       | conversion if letters or special|
                    |                       | characters are present          |
                    +-----------------------+---------------------------------+
```

2.9. Refer to https://technet.microsoft.com/en-us/library/ms187912.aspx for information on approximate numeric data types -- FLOAT and REAL. If you are considering taking the certification, you should know the concept below and why Microsoft recommends not using them. Note that FLOAT is commonly used in other relational database management systems (RDBMS) like Oracle (http://oracle.com/) and in most programming languages including those distributed by Microsoft.

> ``The float and real data types are known as approximate data types. The behavior of float and real follows the IEEE 754 specification on approximate numeric data types.
> Approximate numeric data types do not store the exact values specified for many numbers; they store an extremely close approximation of the value. For many applications, the tiny difference between the specified value and the stored approximation is not noticeable. At times, though, the difference becomes noticeable. Because of the approximate nature of the float and real data types, do not use these data types when exact numeric behavior is required, such as in financial applications, in operations involving rounding, or in equality checks. Instead, use the integer, decimal, money, or smallmoney data types.
> Avoid using float or real columns in WHERE clause search conditions, especially the = and <> operators. It is best to limit float and real columns to > or < comparisons.
> The IEEE 754 specification provides four rounding modes: round to nearest, round up, round down, and round to zero. Microsoft SQL Server uses round up. All are accurate to the guaranteed precision but can result in slightly different floating-point values. Because the binary representation of a floating-point number may use one of many legal rounding schemes, it is impossible to reliably quantify a floating-point value.``
> https://technet.microsoft.com/en-us/library/ms187912.aspx

3. Now that we understand most common data types, we can start creating data objects (DATABASE, TABLE, etc.) and populating tables with data.

3.1. Note that no two objects of the same hierarchy can share the same name, for example a TABLE and a VIEW.

3.2. The following is a quick view of database hierarchy.

> SERVER: ``A server is a computer program that provides a service

```
209                |   to another computer programs (and its user).  In a data
210                |   center, the physical computer that a server program runs in
211                |   is also frequently referred to as a server.  That machine may
212                |   be a dedicated server or it may be used for other purposes as
213                |   well.``
214                |   https://whatis.techtarget.com/definition/server
215                |
216                +- DATABASE:  `A database is a collection of information that is
217                    |   organized so that it can be easily accessed, managed and
218                    |   updated.
219                    |   Data is organized into rows, columns and tables, and it
220                    |   is indexed to make it easier to find relevant
221                    |   information.  Data gets updated, expanded and deleted as
222                    |   new information is added.  Databases process workloads to
223                    |   create and update themselves, querying the data they
224                    |   contain and running applications against it.``
225                    |   https://searchsqlserver.techtarget.com/definition/database
226                    |
227                    +- SCHEMA:  ``1) In computer programming, a schema
228                        |   (pronounced SKEE-mah) is the organization or
229                        |   structure for a database.  The activity of data
230                        |   modeling leads to a schema.  (The plural form is
231                        |   schemata.  The term is from a Greek word for ``form``
232                        |   or ``figure.``  Another word from the same source is
233                        |   ``schematic.``)  The term is used in discussing both
234                        |   relational databases and object-oriented databases.
235                        |   The term sometimes seems to refer to a visualization
236                        |   of a structure and sometimes to a formal
237                        |   text-oriented description.
238                        |   Two common types of database schemata are the star
239                        |   schema and the snowflake schema.
240                        |   2) In another usage derived from mathematics, a
241                        |   schema is a formal expression of an inference rule
242                        |   for artificial intelligence (AI) computing.  The
243                        |   expression is a generalized axiom in which specific
244                        |   values or cases are substituted for each symbol in
245                        |   the axiom to derive a specific inference.``
246                        |   https://searchsqlserver.techtarget.com/definition/      ↵
                         schema
247                        |
248                        +- TABLES:  ``In computer programming, a table is a data
249                        |   |   structure used to organize information, just as
250                        |   |   it is on paper.``
251                        |   |   https://whatis.techtarget.com/definition/table
252                        |   |
253                        |   +- COLUMNS (FIELDS):  ``A field is an area in a fixed
254                        |   |   or known location in a unit of data such as a
255                        |   |   record, message header, or computer instruction
256                        |   |   that has a purpose and usually a fixed size.  In
257                        |   |   some contexts, a field can be subdivided  into
258                        |   |   smaller fields.``
259                        |   |   https://searchoracle.techtarget.com/definition/     ↵
```

```
                    field
260                   |   |
261                   |   +- PRIMARY KEY (PRIMARY KEYWORD):  ``A primary key,
262                   |   |   also called a primary keyword, is a key in a
263                   |   |   relational database that is unique for each
264                   |   |   record.  It is a unique identifier, such as a
265                   |   |   driver license number, telephone number
266                   |   |   (including area code), or vehicle identification
267                   |   |   number (VIN).  A relational database must always
268                   |   |   have one and only one primary key.  Primary keys
269                   |   |   typically appear as columns in relational
270                   |   |   database tables.``
271                   |   |   https://searchsqlserver.techtarget.com/definition/ ↵
                    primary-key
272                   |   |
273                   |   +- FOREIGN KEY:  ``A foreign key is a column or
274                   |       columns of data in one table that connects to the
275                   |       primary key data in the original table.
276                   |       To ensure the links between foreign key and
277                   |       primary key tables aren't broken, foreign key
278                   |       constraints can be created to prevent actions
279                   |       that would damage the links between tables and
280                   |       prevent erroneous data from being added to the
281                   |       foreign key column.``
282                   |       https://searchoracle.techtarget.com/definition/ ↵
                    foreign-key
283                   |
284                   +- VIEWS:  ``In a database management system, a view is a
285                   |     way of portraying information in the database.``
286                   |     https://whatis.techtarget.com/search/query
287                   |
288                   +- STRUCTURED (MODULAR) PROGRAMMING:  ``Structured
289                       |   programming (sometimes known as modular
290                       |   programming) is a subset of procedural
291                       |   programming that enforces a logical structure on
292                       |   the program being written to make it more
293                       |   efficient and easier to understand and modify.
294                       |   Certain languages such as Ada, Pascal, and dBASE
295                       |   are designed with features that encourage or
296                       |   enforce a logical program structure.``
297                       |   https://searchsoftwarequality.techtarget.com/ ↵
                    definition/structured-programming-modular-programming
298                       |
299                       +- FUNCTIONS:  ``In information technology, the term
300                       |   function (pronounced FUHNK-shun) has a number of
301                       |   meanings.  It's taken from the Latin ``functio``
302                       |   -- to perform.
303                       |   1) In its most general use, a function is what a
304                       |   given entity does in being what it is.
305                       |   2) In C language and other programming, a
306                       |   function is a named procedure that performs a
307                       |   distinct service.  The language statement that
```

```
                            |   requests the function is called a function call.
                            |   Programming languages usually come with a
                            |   compiler and a set of ``canned`` functions that a
                            |   programmer can specify by writing language
                            |   statements.  These provided functions are
                            |   sometimes referred to as library routines.  Some
                            |   functions are self-sufficient and can return
                            |   results to the requesting program without help.
                            |   Other functions need to make requests of the
                            |   operating system in order to perform their
                            |   work.``
                            |   https://whatis.techtarget.com/definition/function
                            |
                            +- PROCEDURES:  ``A stored procedure is a set of
                                Structured Query Language (SQL) statements with
                                an assigned name, which are stored in a
                                relational database management system as a group,
                                so it can be reused and shared by multiple
                                programs.``
                                https://searchoracle.techtarget.com/definition/
                        stored-procedure

   4. Now that you have a better understanding of data types, we can start
      creating objects.

                        CREATE  obj_type   obj_name [some_code]

                        CREATE  DATABASE   db_name;

                        CREATE  SCHEMA     schema_name;

                        CREATE  TABLE      table_name
                          (
                            field_1 datatype_1 [attributes],
                            field_2 datatype_2 [attributes],
                            field_3 datatype_3 [attributes],
                            ...
                          );

                        CREATE  VIEW       view_table
                        AS
                          (
                            SELECT fields...
                            FROM table(s)
                          );

      As you can see, the syntax to create objects is similar regardless of the
      object type.

      4.1. In the example below, we create database `sql_class`.
   ********************************************************************** */
```

```
CREATE DATABASE sql_class;


/* ***************************************************************************
    4.2. We then create schema `ace`, which must be called to be used when
         creating tables or other objects.

         4.1.1. There is no need to call the name of the schema when using the
                SQL Server default schema `dbo` (database owner) -- not used in
                this example.
 *************************************************************************** */

CREATE SCHEMA ace;


/* ***************************************************************************
    4.3. After creating the database (and the schema if needed), we can create
         the table.

                    CREATE TABLE table_name
                    (
                      field1 data type [null|not null] [unique] [primary key],
                      field2 data type [null|not null],
                      ...
                    )
 *************************************************************************** */

CREATE TABLE ace.students (                     -- 1. rule of thumb: table
                                                --    names in plural
  student_id INT NULL,                          -- 2. declared as INT;  can
                                                --    accept NULL (can have no
                                                --    value)
  student_fname VARCHAR(50) NULL,               -- 3. declared as VARCHAR(50);
                                                --    can accept NULL (can have
                                                --    no value)
  student_lname VARCHAR(50) NULL,               -- 4. declared as VARCHAR(50);
                                                --    can accept NULL (can have
                                                --    no value)
  student_phone VARCHAR(15) NULL,               -- 5. declared as VARCHAR(50);
                                                --    can accept NULL (can have
                                                --    no value)
  student_dob DATE NULL,                        -- 6. declared as DATE
                                                --
                                                --    DATETIME 10/12/2019 13:51
                                                --    DATE     10/12/2019
                                                --    TIME     13:51
                                                --
                                                --    can accept NULL (can have
                                                --    no value)
  record_date DATE NULL                         -- 5. declared as DATE;  when
                                                --    record was created;  can
                                                --    accept NULL (can have no
```

```
411                                                 --    value)
412   );
413
414
415 /* ********************************************************************
416     4.4. After creating table `students` in schema `ace`, we insert values for
417          each column in the same order as the structure that we indicated in
418          #4.3.
419
420          4.4.1. If we do not have a value for a specific field, we can push an
421                 empty string or NULL.
422  ******************************************************************** */
423
424 INSERT INTO ace.students
425 VALUES (
426   1,
427   'Joe',
428   'Smith',
429   '555-123-4567',
430   '1980/05/01',
431   GETDATE()                                        -- 1. built-in function to
432                                                    --    retrieve system DATETIME
433   ),
434   (
435   2,
436   'Mary',
437   'Jones',
438   '212-555-1000',
439   '1983/05/16',
440   GETDATE()
441   ),
442   (
443   3,
444   'Peter',
445   'Johnson',
446   NULL,                                            -- 2. inserting empty strings
447                                                    --    (``) or NULL since we
448                                                    --    have no values for fields
449                                                    --    to insert same number of
450                                                    --    values as columns
451   '06/01/1980',
452   GETDATE()
453   );
454
455
456 /* ********************************************************************
457     4.5. In the example below, we insert only three (3) values.
458
459          4.5.1. We call the the three (3) corresponding columns to indicate
460                 which value goes where.
461
462          4.5.2. We do not need to call columns in order as long order as long
```

```
463                 as values are pushed in the same order (value 1 in field 1,
464                 value 2 in field 2, value 3 in field 3 and value 7 in field 7).
465  ********************************************************************** */
466
467 INSERT INTO ace.students (
468   student_id,                                   -- 1. inserting values to only
469   student_fname,                                --    four (4) columns;
470   student_lname,                                --    indicating which four (4)
471   record_date                                   --    columns
472   )
473 VALUES (
474   4,                                            -- 2. values to be inserted in
475   'Smith',                                      --    columns `student_id`,
476   'Tom',                                        --    `student_fname`,
477   GETDATE()                                     --    `student_lname` and
478   );                                            --    `record_date` receiving
479                                                 --    value from `GETDATE()`
480
481
482 /* ************************************************************************
483     4.6. In the example below, we insert row 6 before 5.
484
485          4.6.1. The values in `student_id` (the row identifier) are unique, but
486                 they do not need to be in order.
487
488          4.6.2. If you need to insert values in `student_id` automatically in
489                 incremental order, you would need to use `IDENTITY(1,1)` as
490                 part of the table structure.  The first integer indicates that
491                 the first value as 1.  The second integer indicates that the
492                 value is incremented by 1.  Refer to
493                 https://www.w3schools.com/sql/sql_autoincrement.asp for more
494                 information.
495
496                     CREATE TABLE ace.students (
497                       student_id INT NOT NULL IDENTITY(1, 1) PRIMARY KEY,
498                       student_fname VARCHAR(50) NULL,
499                       student_lname VARCHAR(50) NULL,
500                       student_phone VARCHAR(15) NULL,
501                       student_dob DATE NULL,
502                       record_date DATE NULL
503                       );
504  ********************************************************************** */
505
506 INSERT INTO ace.students
507 VALUES (
508   6,
509   'John',
510   'Scott',
511   '',                                           -- 1. inserting empty strings
512   '',                                           --    (``) or NULL since we
513                                                 --    have no values for fields
514                                                 --    to insert same number of
```

```
515                                                 --    values as columns
516    GETDATE()                                    -- 2. built-in function to
517                                                 --    retrieve system DATETIME
518    ),
519    (
520    5,
521    'Mary Ann',
522    'Saunders',
523    '',                                          -- 3. inserting empty strings
524    '',                                          --    (``) or NULL since we
525                                                 --    have no values for fields
526                                                 --    to insert same number of
527                                                 --    values as columns
528    GETDATE()                                    -- 4. built-in function to
529                                                 --    retrieve system DATETIME
530    );
531
532
533  /* ***************************************************************************
534   5. We can also delete/destroy data objects.
535
536      5.1. For the time being, we will work with tables
537           (https://techonthenet.com/sql_server/tables/drop_table.php).
538
539      5.2. Once an object is deleted, there is no way to rescue the data
540           (ROLLBACK) unless first creating a SAVEPOINT
541           (https://technet.microsoft.com/en-us/library/ms178157.aspx).
542
543      5.3. In the example below, we destroy (`DROP`) table `ace.students`
544           understanding that, once we do, we cannot recover the structure or the
545           data.
546   *************************************************************************** */
547
548  DROP TABLE ace.students;
549
550
551  /* ***************************************************************************
552      5.4. In the case of tables, we can destroy (`TRUNCATE`) the data in the
553           table without affecting the structure of the table understanding that,
554           once we do, we cannot recover the data.
555   *************************************************************************** */
556
557  TRUNCATE TABLE ace.students;
558
559
560  /* ***************************************************************************
561   6. We can also modify (`ALTER`) data objects.  We will start modifying tables
562      (https://techonthenet.com/sql_server/tables/alter_table.php) since you
563      might do this more often.
564
565      6.1. ADD        to add a column to a table
566
```

```
567      6.2. DROP       to delete a column to a table
568
569      6.3. ALTER      to change the data type or size of a column
570   ********************************************************************** */
571
572  ALTER TABLE ace.students                          -- 1. adding new column
573  ADD Email VARCHAR(100);                           --    `Email`;  no need to
574                                                    --    specify that you are
575                                                    --    adding a column
576
577  ALTER TABLE ace.students                          -- 2. dropping (deleting)
578  DROP COLUMN Email;                                --    column `Email` as there
579                                                    --    is no SQL statement to
580                                                    --    rename data objects;
581                                                    --    must specify that you are
582                                                    --    dropping a column
583
584  ALTER TABLE ace.students                          -- 3. adding new (replacement)
585  ADD student_email VARCHAR(100);                   --    column `student_email`;
586                                                    --    no need to specify that
587                                                    --    you are adding a column
588
589  ALTER TABLE ace.students                          -- 4. altering column with new
590  ALTER COLUMN student_email VARCHAR(50) NULL;      --    data type VARCHAR(50)
591                                                    --    from VARCHAR(100) and
592                                                    --    `NOT NULL`;  must specify
593                                                    --    that you are altering a
594                                                    --    column
595
596  ALTER TABLE ace.students                          -- 5. altering column as
597  ALTER COLUMN student_id INT NOT NULL;             --    `NOT NULL`;  must specify
598                                                    --    that you are altering a
599                                                    --    column
600
601  ALTER TABLE ace.students                          -- 6. altering column with new
602  ALTER COLUMN record_date DATETIME NOT NULL;       --    data type DATETIME
603                                                    --    from DATE and `NOT NULL`;
604                                                    --    must specify that you are
605                                                    --    altering a column
606
607  ALTER TABLE ace.students                          -- 7. altering column with new
608  ALTER COLUMN student_fname VARCHAR(25) NOT NULL;--    data type VARCHAR(25)
609                                                    --    from VARCHAR(50) and
610                                                    --    `NOT NULL`;  must specify
611                                                    --    that you are altering a
612                                                    --    column
613
614  ALTER TABLE ace.students                          -- 8. altering column with new
615  ALTER COLUMN student_fname VARCHAR(25) NOT NULL;--    data type VARCHAR(25)
616                                                    --    from VARCHAR(50) and
617                                                    --    `NOT NULL`;  must specify
618                                                    --    that you are altering a
```

```
619                                                 --    column
620
621 ALTER TABLE ace.students                        -- 9. altering column with new
622 ALTER COLUMN student_id VARCHAR(5);              --    data type VARCHAR(5) from
623                                                 --    INT;  no error during
624                                                 --    conversion;  must specify
625                                                 --    that you are altering a
626                                                 --    column
627
628 ALTER TABLE ace.students                        -- 10. altering column back to
629 ALTER COLUMN student_id INT NOT NULL;           --     data type INT from
630                                                 --     VARCHAR(5);  no error
631                                                 --     during conversion;  must
632                                                 --     specify that you are
633                                                 --     altering a column
634
635 ALTER TABLE ace.students                        -- 11. trying to alter column
636 ALTER COLUMN student_fname FLOAT;               --     to data type FLOAT from
637                                                 --     VARCHAR(25);  conversion
638                                                 --     failure due to format
639                                                 --     incompatibility (letters
640                                                 --     to numbers)
641
642
643 /* ***************************************************************************
644  7. We can use `UPDATE` to write new values into an existing row.
645
646     7.1. In the example below, we UPDATE the value of column `student_phone`
647          passing value `No Number` where there is no value (`IS NULL`) or there
648          is an empty space (` `)
649  *************************************************************************** */
650
651 UPDATE ace.students
652 SET student_phone = 'No Number'
653 WHERE student_phone IS NULL
654   OR student_phone = '';
655
656
657 /* ***************************************************************************
658     7.2. In the example below, we UPDATE the value of column `student_email`
659          passing the value of the concatenation of `student_fname` and
660          `student_lname` with a period (`.`) between the two columns -- for
661          example, `john.smith@example.com` for `student_fname` with value of
662          `John` and `student_lname` with value of `Smith`.
663  *************************************************************************** */
664
665 UPDATE ace.students
666 SET student_email = LOWER(CONCAT (
667       student_fname,
668       '.',
669       student_lname,
670       '@example.com'
```

```
671       ));
672
673
674  /* ************************************************************************
675      7.3. In the example below, we UPDATE column `record_date` where the field
676           is NULL or has an empty space (``) with value from `GETDATE()`.
677   ************************************************************************ */
678
679  UPDATE ace.students
680  SET record_date = GETDATE()
681  WHERE record_date IS NULL
682    OR record_date = '';
683
684
685  /* ************************************************************************
686      7.4. In the example below, we can UPDATE `student_dob` to `1980/01/23`
687           where `student_id` is `1`.
688   ************************************************************************ */
689
690  UPDATE ace.students
691  SET student_dob = '1980/01/23'
692  WHERE student_id = 1;
693
694
695  /* ************************************************************************
696   8. In the example below, we use `TRUNCATE` to delete all data from table
697      `ace.students` without dropping (destroying) the table.
698   ************************************************************************ */
699
700  TRUNCATE TABLE ace.students;
701
702
703  /* ************************************************************************
704   9. Since there is no copy statements in SQL, we are limited to the vendor
705      extensions (vendor-specific SQL).
706
707      9.1. When working with some vendors like Oracle, we can CREATE a new table
708           from a query on another table.
709
710                       CREATE TABLE new_table
711                       AS
712                         (
713                           SELECT field1, field2 ...
714                           FROM old_table
715                         )
716
717       9.2. In SQL Server, we use `INTO`.
718
719                       SELECT field1, field2 ...
720                         INTO new_table
721                       FROM old_table
722
```

```
723       9.3. In the example below, we push the output of the query to retrieve all
724            values from table `ace.students` into `ace.students2`.
725
726                      SELECT field1, field2 ...
727                        INTO new_table
728                      FROM old_table1
729                      INNER|LEFT|RIGHT JOIN old_table2
730                        ON old_table1.common_field1 = old_table2.common_field1...
731
732            9.3.1. A view (http://searchsqlserver.techtarget.com/definition/view)
733                   is a better option, which we will cover on the next class.
734   ************************************************************************** */
735
736   SELECT *                                          -- 1. selecting all values
737                                                     --    from `ace.students`
738   INTO ace.students2                                -- 2. creating the new table
739                                                     --    `ace.students2`
740   FROM ace.students;                                -- 3. from table `ace.students`
741
742
743   /* ************************************************************************
744    10. LAB #5
745        Write a query
746        10.1. to call all columns and values shared by tables `AP1.ContactUpdates`
747              and `AP1.Vendors` (`INNER JOIN`),
748        10.2. retrieving only rows with `AP1.Vendors.VendorState` with values of
749              `NY`, `NJ` and `CA`
750        10.3. using `CASE` to replace `NY` to `New York`, `NJ` to `New Jersey`,
751              `CA` to `California` and any other value to `Other`
752        10.4. ordered first by `AP1.Vendors.VendorState` and then by
753              `AP1.Vendors.VendorID`.
754   ************************************************************************** */
755
756   SELECT AP1.ContactUpdates.VendorID,
757     AP1.ContactUpdates.LastName,
758     AP1.ContactUpdates.FirstName,
759     -- AP1.Vendors.VendorID AS Expr1,              -- 1. duplicate column name
760                                                    --    commented out
761     AP1.Vendors.VendorName,
762     AP1.Vendors.VendorAddress1,
763     AP1.Vendors.VendorAddress2,
764     AP1.Vendors.VendorCity,
765     CASE                                          -- 2. beginning of logic
766       WHEN AP1.Vendors.VendorState = 'NY'         --    2.1. checking for value
767         THEN 'New York'                           --         `NY` and return
768                                                   --         value `New York`
769       WHEN AP1.Vendors.VendorState = 'NJ'         --    2.2. checking for value
770         THEN 'New Jersey'                         --         `NY` and return
771                                                   --         value `New Jersey`
772       WHEN AP1.Vendors.VendorState = 'CA'         --    2.3. checking for value
773         THEN 'California'                         --         `NY` and return
774                                                   --         value `California`
```

```
775      ELSE 'Other'                                    --    2.4. checking for other
776                                                      --         values and return
777                                                      --         value `Other`
778      END AS VendorState,
779    AP1.Vendors.VendorZipCode,
780    AP1.Vendors.VendorPhone,
781    AP1.Vendors.VendorContactLName,
782    AP1.Vendors.VendorContactFName,
783    AP1.Vendors.DefaultTermsID,
784    AP1.Vendors.DefaultAccountNo
785  FROM AP1.ContactUpdates
786  INNER JOIN AP1.Vendors
787    ON AP1.ContactUpdates.VendorID = AP1.Vendors.VendorID
788  WHERE AP1.Vendors.VendorState IN (               -- 3. indicating what values we
789      'NY',                                        --    query to return
790      'NJ',
791      'CA'
792      );
793
794  /* ***************************************************************************
795   https://folvera.commons.gc.cuny.edu/?p=1021
796   ************************************************************************** */
```